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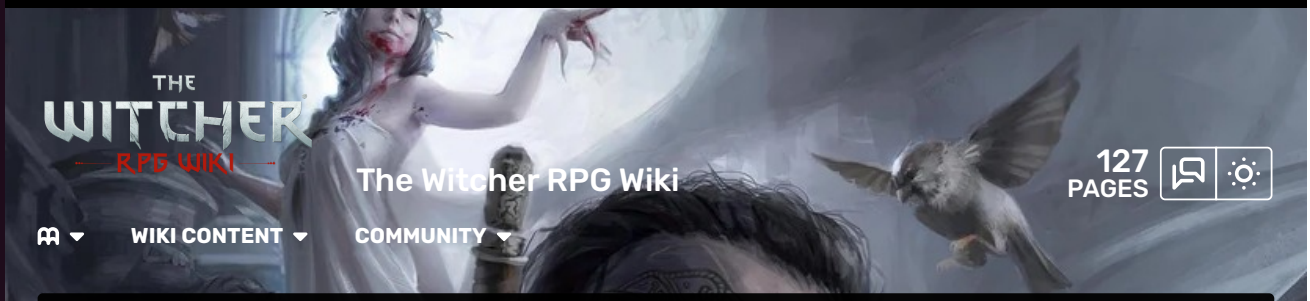

in: Canon Expansions, Locations

Hawkesburn

EDIT

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This article is an expansion based on a canon element. For canon information on this topic, follow the link to The Witcher Wiki: **Hawkesburn**.

Hawkesburn is a village in Lyria, north of the Rivia city, the winter capitol of Rivia.

Type	Village
Location	Rivia / Lyria

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Etymology

Hawkesburn stems from an old term for spring (bourn), relating to the nearby river named *Hawkes Run*.

History

When Lyria and Rivia were settled, certain trade routes became significant enough to qualify for proper guard stations along their route. One such important trade way leads from Rivia, the winter capitol, into Aedirn. Within the hills near the river *Hawkes Run* a guard tower was build, overlooking the river and road alike, which was named *Hawkes Point*.

Slowly but surely, a small village established itself next to the tower, serving the needs of the guardsmen and also using their protection to thrive.

For reasons not known to outsiders, *Hawkes Point* was abandoned by its guards and the old village was left to rot within a single night. The villagers moved further south along the river, built a new fortified village and named it Hawkesburn.

Over the years, the tower of *Hawkes Point* suffered structural damage and most of its upper echelons broke off and fell. The army tried more than once to rebuild the tower, even enlisted the nearby villagers to help with the restoration, yet each attempt failed for reasons undisclosed.

Local Law

Like most villages, Hawkesburn is lead by an Alderman, which is elected for life by the townspeople. Due to its importance as a stop for local travelers, a Royal Huntsman is also stationed in the village, handing out rewards to those that slay monsters and bandit threats in the region.

Hawkesburn does not have a local army presence, but troops from Rivia can be called upon in the event of a crisis.

Economy and business

The original village, *Hawkes Point*, mostly existed for agricultural reasons as well as labor for the tower guards. This included a blacksmith, alchemist, woodworkers, stablehands and tavern businesses.

When the townspeople had to rethink their future due to the lack of income from the guards, they redirected their focus to lumber. While many farms still dot the hills around Hawkesburn, the produce sent south to be sold at markets if not used directly, their lumber production has become the main source of stable income.

The tradition of having a blacksmith and alchemist in the village have somewhat endured, although stand on much more shakey grounds than previously.

Locations of Note

Hawkesburn Proper

- Townhall
- Church of Kreve
- Tavern "Hawk's Rest"

Southern Tradeway

- Old Graveyard
    - Old Elven Crypt

North of Hawkesburn

- Ruins of Hawkes Point Village
- Hawkes Point Ruin

East of Hawkesburn

- Logging Camp

Known inhabitants

- Ruslan
- Edwin

Gallery

TBA

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Professions	Artisan • Bard • Doctor • Druid • Mage • Man-at-Arms • Merchant • Noble • Peasant • Priest • Ranger • Rogue • Witch • Witcher
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VIPs	List of Player Characters • King Halm • Brover Hoog • Fergus var Emreis
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